Permaculture design process

Sharing a co-operative vision



Design process

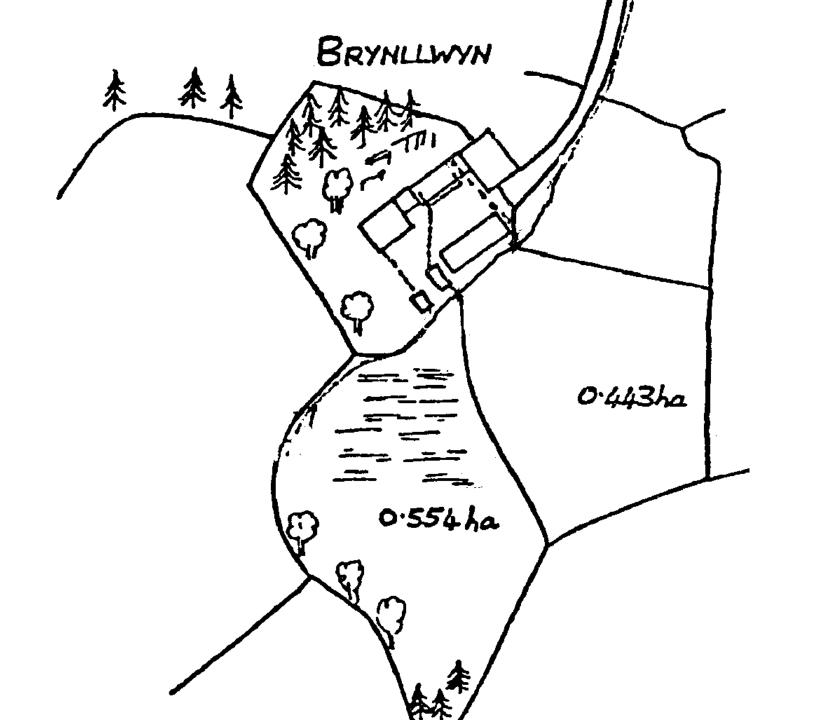
- Observation Protracted & thoughtful observation rather than protracted and thoughtless labour.
 Work is something to be avoided
- Wait one year
- We are surrounded by insurmountable opportunities
- Hold water and fertility as high (in elevation) on the landscape as possible

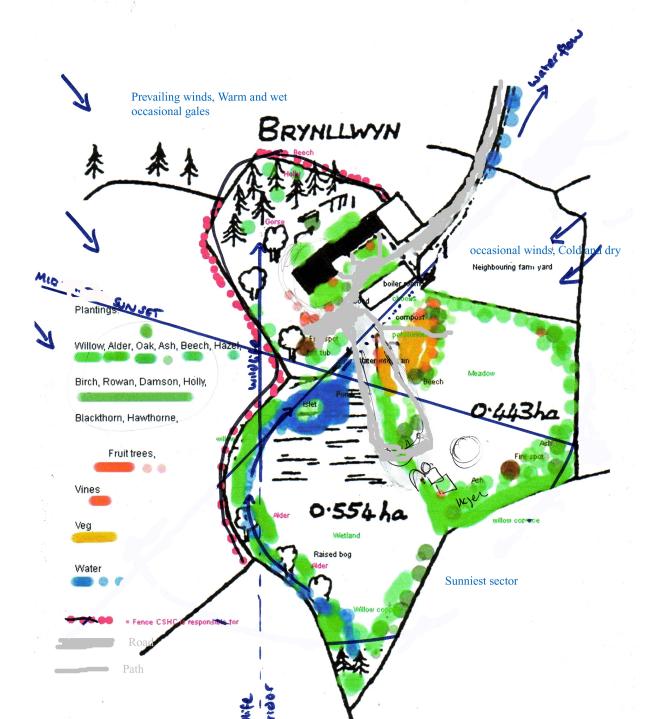
Design

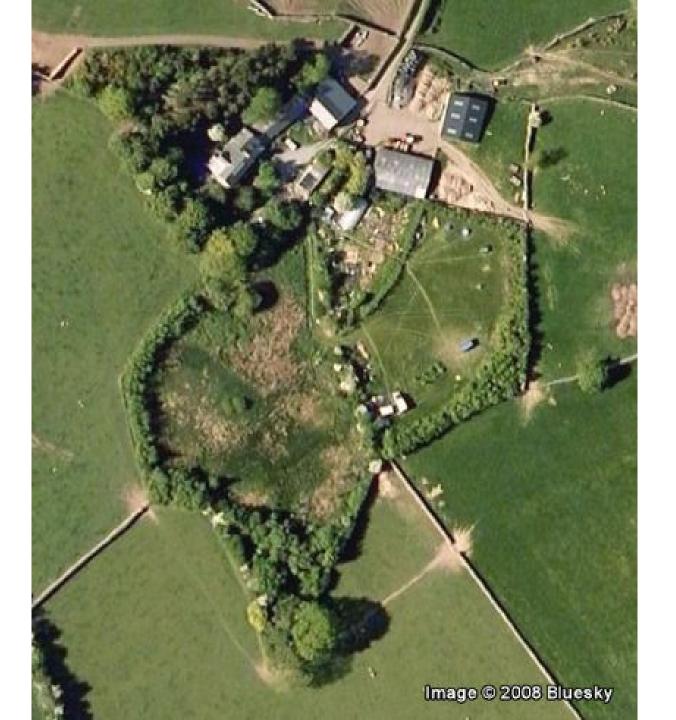
- Design from patterns to details
- Its all harvest, maintenance = harvest
- Minimum input for maximum yield
- Local Focus "Think globally - Act locally" Grow your own food, cooperate with neighbours. Community efficiency not selfsufficiency

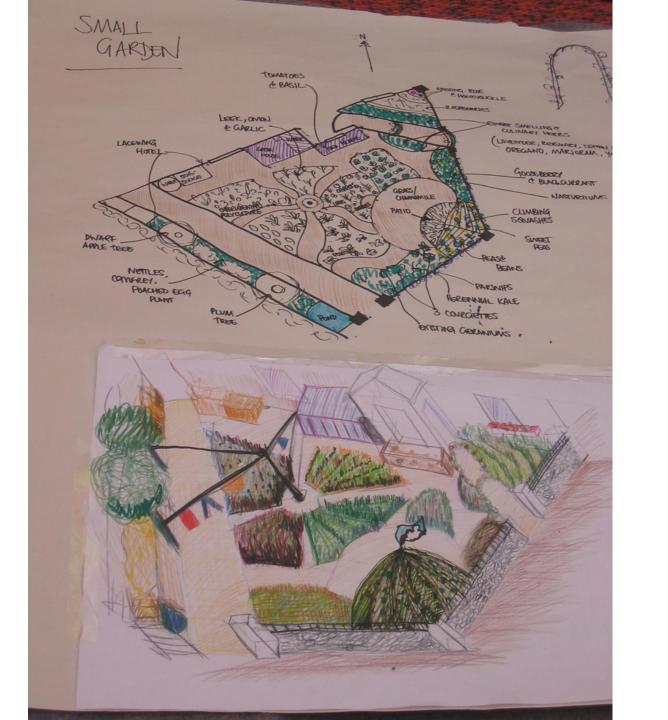
Multiple Functions

- Every function is supported by many elements - Redundancy all important functions can withstand the failure of one or more element.
- Every element is supported by many functions choose elements that performs as many functions as possible.





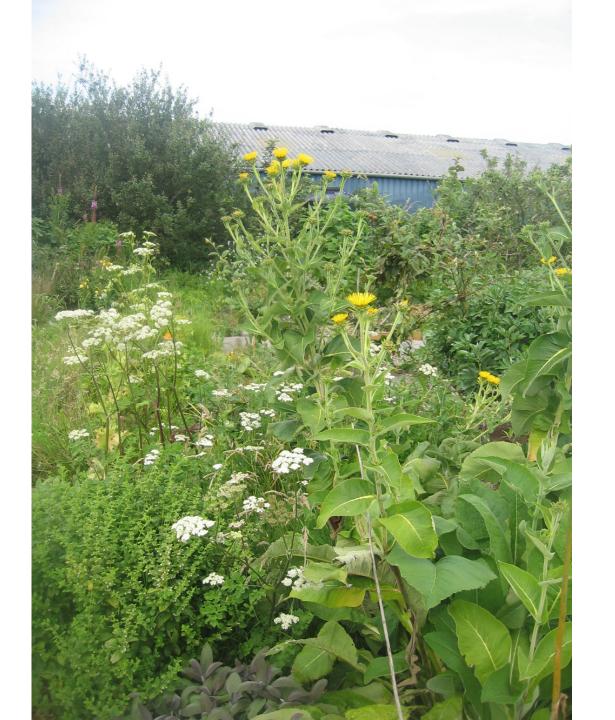


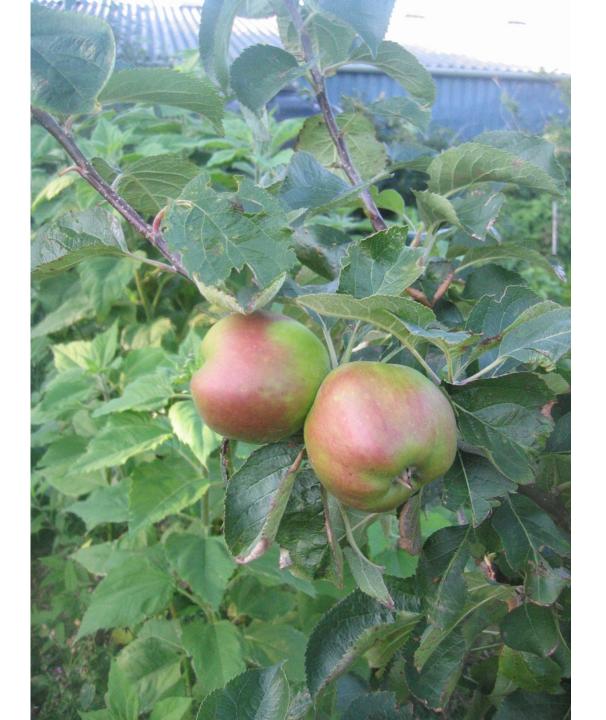
























Chickenshack 2015

